

YEAR 3

AUTUMN TERM 2 MEDIUM TERM PLAN

MATHEMATICS

The children will:

- Compete addition and subtraction unit. Multiplication and division
- Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.
- Write and calculate mathematical statements for multiplication and division using the x tables that they know, including for one digit times 2 digit numbers, using mental and progressing into formal written methods.

Fractions

- Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and dividing one digit numbers or quantities by 10.
- Recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominations.
- Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators.

Continuous objectives

- Solve number problems and practical problems involving the ideas from number and place value

Estimate the answer to a calculation and use inverse operations to check answers

Maths - Basic Skills

- skip counting by 2,5 and 10
- skip counting sequences
- comparing numbers up to 1,000
- Convert between digits and words up to 1,000
- 3 digit addition and subtraction.

ENGLISH

Persuasion

- -Read and discuss a range of persuasive texts
- Identify and display features of a persuasion text
- To explore the word choice of the author and the effect this creates.
- To identify the features of a persuasive letter.
- To answer comprehension questions based on the model text.
- To construct a persuasive letter using the same structure as one modelled.
- Plan, draft and edit a persuasive letter.

SPELLING

Adding suffixes beginning vowel letters to words of more than one syllable

- The /I/ sound spelt y elsewhere than at the end of words

Fable Narrative

The children will:

- -Read and compare fables.
- -Explore actions and feelings of characters.
- -Discuss atmosphere and common features and themes and collate vocabulary. -Form opinions of a text and use evidence in the text to explain their reasons.
- -Verbally describe the settings and characters we meet.
- -Identify and display the features of the genre.
- Use the present perfect form of verbs.
- Use and punctuate direct speech.
- -Create own fable narrative writing the sequel.
- -Identify how the 5 senses are used to describe the sci fi story from the position of the aliens.
- -Independently write a fable narrative, first through modelled and then through shared composition.
- -Plan, draft, edit and review a fable narrative.
- -Produce a fable narrative, applying all the learning from this block.

GRAMMAR AND PUNCTUATION

- Formation of nouns using a range of prefixes [super-, anti-, auto-]
- Use of the forms a or an according to whether the next word begins with a consonant or a vowel [for example, a rock, an open box]
- Word families based on common words, showing how words are related in form and meaning [solve, solution, solver, dissolve, insoluble]
- Expressing time, place and cause using conjunctions [when, before, after, while, so, because], adverbs [then, next, soon, therefore], or prepositions [before, after, during, in, because of]
- Introduction to paragraphs as a way to group related material Headings and sub-headings to aid presentation Use of the present perfect form of verbs instead of the simple past
- Introduction to inverted commas to punctuate direct speech

RE

COME AND SEE

Advent/Christmas - Loving - Visitors

- To know about the joys and demands of visitors.
- To look at advent and waiting for the coming of Jesus.

Judaism

- To explore the inside of a synagogue.
- To learn about The Torah.

MUSIC

Music teacher will be with year 3 for Autumn 2.

PΕ

Children will be taught:

Dance

- To perform dances using a range of movement patterns.
- To improvise and create movements with a partner
- To develop new actions while working in a small group.
- To show awareness of others when moving.

FOUNDATION SUBJECTS

SCIENCE

Animals including Humans

The children will be taught:

To identify the right types and amounts of nutrition. To understand how animals get nutrition from what they eat

To compare and group animals by their diet.

Investigate skeleton types

To identify and name bones

To identify and explain the 3 main functions of a skeleton.

HISTORY

Stone Age to the Iron Age

- How do we know about the stone age
- To understand what was found at Skara Brae and why it is important.
- Understand what copper mining meant to the people of the bronze age.
- To understand why hill forts were needed.
- stone age tools

ART AND DESIGN

Electrical Systems – Torches

Explore difference between electrical and electronic Find how to create a simple circuit.

Evaluate a range of different torches.

Create a design for a torch.

Build the circuit following their design.

COMPUTING

Coding

- Learn to make things happen in a sequence
- Create simple animations and simulations
- Create own program to make objects do things after a certain amount of time.

GEOGRAPHY

None this half term