

## ST CHARLES' CATHOLIC PRIMARY SCHOOL



## **DT MEDIUM TERM PLANNING**

	AUTUMN	SPRING	SUMMER	
NURSERY	To explore printing.	To begin to join different materials and explore	To use different tools and materials for a purpose	
	To explore a variety of tools and materials to	different textures.	and to achieve a goal.	
	create.	To explore more complex construction	To make imaginative and complex small worlds	
	To explore how to use simple construction	equipment, with a goal in mind.	with blocks and construction kits.	
	equipment.	To use a range of one-handed tools competently,	To use a comfortable grip with good control when	
	To use simple tools safely and with increasing control and intent.	safely and confidently.	holding pens, pencils and other small tools.	
RECEPTION	To use different tools and materials for a purpose	To return to and build on their previous learning,	To create collaboratively, sharing ideas, resources	
	and to achieve a goal.	refining ideas and developing their ability to	and skills.	
	To use a comfortable grip with good control when	represent them.	To share my creations, explaining the process I	
	holding pens, pencils and other small tools.	To create props that I can then use to enhance my	have used and the choices I have made.	
	To show a preference for a dominant hand.	role play.	To use a range of small tools including scissors,	
	To explore a range of small tools and begin to use	To use a range of small tools with increasing	paintbrushes, tweezers, threading, pens and	
	these competently and safely.	efficiency and precision.	pencils competently, safely and confidently.	
YEAR 1	Textiles – Puppets	Food – Fruit and Vegetables	Structures – Windmill	
	Explore different ways of joining fabrics before	Handle and explore fruits and vegetables and	Design, decorate and build a windmill for a mouse	
	creating hand puppets based upon characters	learn how to identify which category they fall	(client) to live in, develop an understanding of	
	from a well-known fairy-tale. Develop technical	into, before undertaking taste testing to establish	different types of windmill, how they work and	
	skills of cutting, glueing, stapling and pinning.	chosen ingredients for a smoothie they will make,	their key features. Look at real existing examples	
		with accompanying packaging.	and the functions that they carry out.	
	Vocabulary	Vocabulary	Vocabulary	
	Decorate, Design, Fabric, Glue, Model, hand	Blender, carton, fruit, Healthy, Ingredients, Peel,	Client, Design, Design criteria, Evaluation, Net,	
	puppet, Safety pin, Stencil, technique, Template.	Peeler, Recipe, Slice, Smoothie, Stencil, Template,	Stable, Strong, Structure, Test, Weak, Windmill,	
		vegetable.	Windmill axle, Windmill structure, Windmill turbine.	
	Drawing techniques – Annotated drawing			
	Inventor/Designer – Leonardo da Vinci: creative and imaginative			
YEAR 2	Mechanisms – Moving monster	Food – A balanced diet	Structures – bed/chair	
	After learning the terms: pivot, lever and linkage,	Explore and learn what forms a balanced diet,	When designing the chair/bed, they consider the	
	pupils design a monster that will move using a	pupils will taste test ingredient combinations	needs and what they like and explore ways of	
	linkage mechanism. Pupils practise making	from different food groups that will inform a wrap	building it so that it is a strong and stable structure and doesn't break.	

	linkages and experiment with various materials to	design of their choice which will include a healthy			
	bring their monsters to life.	mix of protein, vegetables and dairy.			
	Vocabulary	Vocabulary	Vocabulary		
	Design criteria, Evaluation, Input, Linkage,	Alternative, Diet, Balanced diet, Evaluation,	Function, Man-made, Mould, natural, Stable, Stiff,		
	Mechanical, mechanism, Output, Pivot, Survey.	Expensive, Healthy, Ingredients, Nutrients,	Strong, Structure, Test, Weak.		
		packaging, Refrigerator, Sugar.			
	Drawing techniques – Annotated drawing				
	Inventor/Designer – Madhur Jaffery (Indian chef): Her ideas came from her community and experiences.				
YEAR 3	Mechanical systems – A slingshot car	Digital World – Electronic charm	Structures – Pavilions		
	Transform lollipop sticks, wheels, dowel and	Design, code, make and promote a Micro:bit	Exploring pavilion structures, learning about what		
	straws into a moving car. Pupils use a glue gun to	electronic charm to use in low-light conditions,	they are used for and investigate how to create		
	construct, make the launch mechanism, design	developing their understanding of programming	strong and stable structures before designing and		
	and create the chassis of a vehicle using nets.	to monitor and control products to solve a design	creating their own pavilions, complete with		
		scenario.	cladding		
	Vocabulary	Vocabulary	Vocabulary		
	Aesthetic, Air resistance, Chassis, Design, Design	Control, Electronic, Function, Initiate,	Aesthetic, Cladding, Design criteria, Evaluation,		
	criteria, Function, Graphics, Kinetic, energy,	programming loop, Monitor, program, Sensor,	frame structure, Function, Inspiration, pavilion,		
	Mechanism, Net, Structure.	Simulator, User.	Reinforce, Stable, Structure, target audience,		
			Target customer, texture, theme.		
	Drawing techniques – Annotated drawing, Exploded diagram				
	Inventor/Designer – Garrett Morgan: inventor of the gas mask				
YEAR 4	Food – Eating seasonally	Electrical systems – Torches	Textiles – Fastenings		
	Pupils discover when and where fruits and	Pupils apply their scientific understanding of	Building upon their sewing skills from previous		
	vegetables are grown and learn about seasonality	electrical circuits to create a torch made from	years, pupils design and create a book sleeve;		
	in the UK. They look at the relationship between	recycled and reclaimed materials and objects.	exploring a variety of fastenings and selecting the		
	the colour of fruits and vegetables and their	They design and evaluate their product against	most appropriate for their design based on		
	health benefits by making three dishes.	set design criteria.	strength and appropriate-use.		
	Vocabulary	Vocabulary	Vocabulary		
	Climate, Dry climate, Exported, Imported,	Battery, Bulb, Buzzer, Cell, Conductor, Copper,	Aesthetic, Assemble, Book sleeve, Design criteria,		
	Mediterranean climate, Nationality, Nutrients,	Design criteria, Electrical item, Electricity,	Evaluation, Fabric, Fastening, Prototype, Net,		
	Polar climate, Recipe, Seasons, Seasonal food,	Electronic item, Insulator, Series circuit, Switch,	Running – stitch, Stencil, Target audience, Target		
	Temperate climate, Tropical climate.	test, Torch, Wire.	customer, template.		
	Drawing techniques – Annotated drawing, exploded diagram, cross section drawing				
VEAR		r/Designer – Stephanie Kwolek: Chemist who invento			
YEAR 5	Food – What could be healthier?	Mechanical systems – Pop-up book	Structures – Bridges		

	Research and modify a traditional bolognese	Create a four-page pop-up story book design,	After learning about various types of bridges and		
	sauce recipe to make it healthier. Cook improved	incorporating a range of functional mechanisms	exploring how the strength of structures can be		
	versions, creating appropriate packaging and	that use levers, sliders, layers and spacers to give	affected by the shapes used, create their own		
	learn about where the ingredients the importance	the illusion of movement through interaction.	bridge and test its durability - using woodworking		
	of animal welfare when farming cattle.		tools and techniques.		
	Vocabulary	Vocabulary	Vocabulary		
	Beef, Cross-contamination, Farm, Method,	Aesthetic, CAD, Caption, Design, Design brief,	Accurate, Arch bridge, Beam bridge, Bench hook,		
	Packaging, Research, Welfare.	Design criteria, Exploded-diagram, Function,	Compression, Coping saw, File, Mark out,		
		Input, Linkage, Mechanism, Motion, Output,	Reinforce, Sand paper, Set square or try square,		
		Pivots, Prototype, Sliders, Structure, Template.	Shape, Structure, Suspension bridge, Tenon saw,		
			Tension, Truss bridge.		
	Drawing techniques – Orthographic projection, exploded diagram, cross section drawing				
	Inventor/Designer – James Dyson: designer of the Dyson vacuum cleaner				
YEAR 6	Electrical systems – Steady hand game	Food – Come dine with me	Textiles – waistcoat		
	Design and create a steady hand game, use nets	Research and prepare a three-course meal and	Select fabrics, use templates, pin, decorate and		
	to create the bases and apply knowledge of	taste-test and score their food. Research the	stitch materials together to create a waistcoat for		
	electrical circuits to build an operational circuit	journey of their main ingredient from 'farm to	a person or purpose of their choosing. Create or		
	with a buzzer that completes the circuit when the	fork' or write a favourite recipe.	use a pattern template to fit a desired person or		
	handle makes contact with the wire.		item (e.g. teddy bear).		
	Vocabulary	Vocabulary	Vocabulary		
	Backboard, Battery, Bulb, Buzzer, Circuit,	Accompaniment, Cookbook, Cross-contamination,	Adapt, Annotate, Detail, Fabric, Fastening, Knot,		
	Conductor, Copper, Function, Insulator, LED,	Equipment, Farm, Flavour, Imperative verb,	properties, Running-stitch, Seam, Sew, Shape,		
	Magnetic field, Net, Pliers, prototype, Series	Ingredients, Method, Nationality, Preparation,	target audience, Target customer, Template,		
	circuit, Slide view drawing, Switch, Test, Top view	Processed, reared, Recipe, Target audience, Unit	Thread, unique, Waistcoat, Waterproof.		
	drawing	of measurement.			
	Drawing techniques – Annotated drawing, exploded diagram, cross section drawing, orthographic projection.				
	Inventor/Designer – Gladys west: mathematician developed GPS				